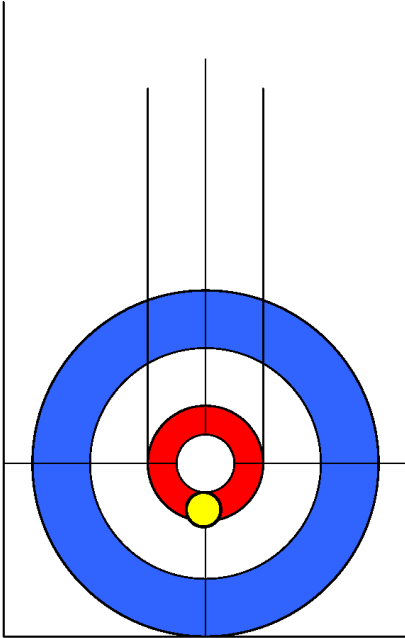


1st End - Hit and Stay



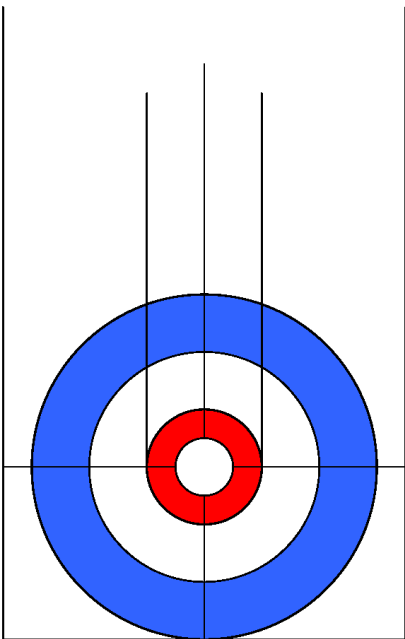
Setup:

A stone is placed on the center line behind the button

Scoring (applies to the **delivered** rock):

5 Points	Touching Button and target stone removed
4 Points	Touching 4 Foot and target stone removed
3 Points	Touching 8 Foot and target stone removed
2 Points	Touching 12 Foot and target stone removed
1 Point	Out of Play and target stone removed
0 Points	Target stone NOT removed

2nd End - Draw to the Button



Setup:

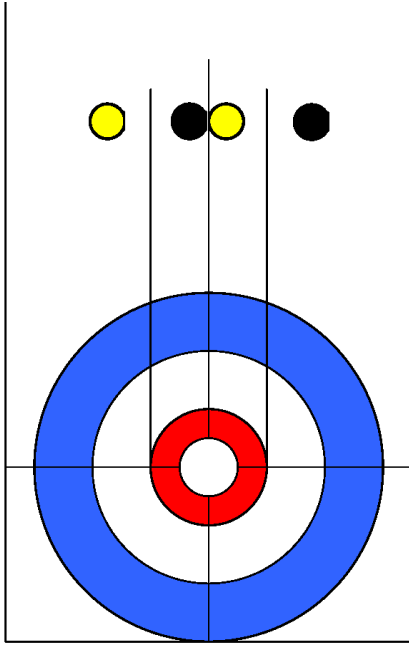
None

NOTE: Attention 4 Man Teams! Skips get a practice shot for this!
NOTE: Attention 5 Man Teams! Seconds get a practice shot for this!

Scoring (applies to the **delivered** rock):

5 Points	Touching Button
4 Points	Touching 4 Foot
3 Points	Touching 8 Foot
2 Points	Touching 12 Foot
1 Point	Touching Free Guard Zone
0 Points	Not in Play

3rd End - Draw through the Port



Setup (Use Yellow or Black Setup depending on preference):

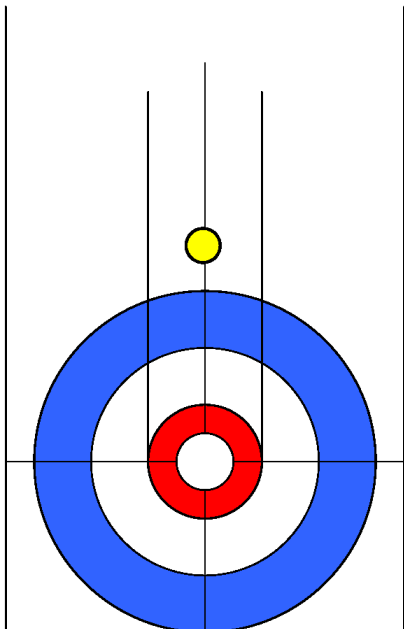
The stones are setup roughly one broom-length in front of the house. One stone is placed just touching the centre line. The second stone is placed three rock-widths to the side of the first stone.

Scoring (applies to the **delivered** rock):

NOTE: Should the delivered rock touch either guard, but continue through the port, that rock will be considered in play and should be counted as if it passed through the port cleanly.

5 Points	Touching Button
4 Points	Touching 4 Foot
3 Points	Touching 8 Foot
2 Points	Touching 12 Foot
1 Point	Rock passes through the port
0 Points	Rock misses the port

4th End - Raise



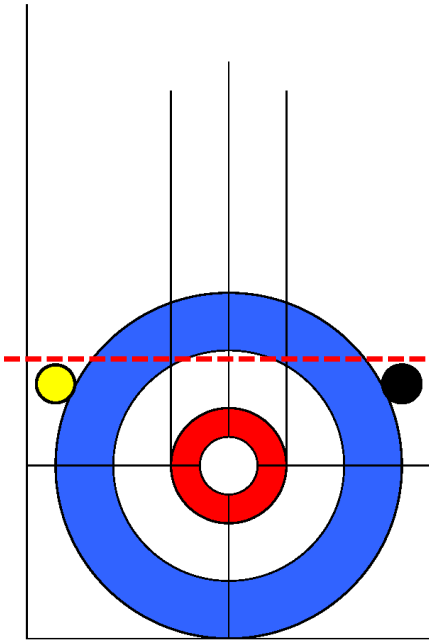
Setup:

One rock will be placed directly on the centre line roughly one rock-width from the house

Scoring (applies to the **raised** rock):

5 Points	Touching Button
4 Points	Touching 4 Foot
3 Points	Touching 8 Foot
2 Points	Touching 12 Foot
1 Point	Contact made with Raised Rock
0 Points	No contact made

5th End - Hit and Roll



Setup (Use Yellow or Black Setup depending on preference):

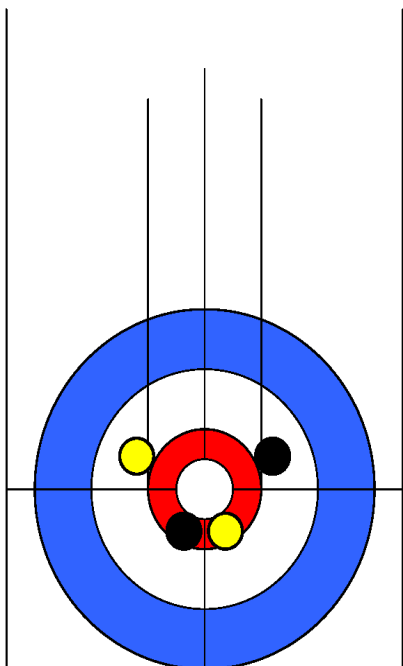
A stone is placed roughly in line with the top of the 8 foot and edge of the 12 foot, JUST touching the edge of the rings.

NOTE: The above is the recommended placement, however, you may adjust the steepness of your hit and roll by moving the target rock along the outside edge of the 12 foot.

Scoring (applies to the **delivered** rock):

5 Points	Touching Button and target stone removed
4 Points	Touching 4 Foot and target stone removed
3 Points	Touching 8 Foot and target stone removed
2 Points	Touching 12 Foot and target stone removed
1 Point	Out of Play and target stone removed
0 Points	Target stone NOT removed

6th End - Double Takeout



Setup (Use Yellow or Black Setup depending on preference):

Target Stone #1: Roughly 3 inches in front of the tee-line, with the edge of the rock just touching the outside edge of the 4 foot.

Target Stone #2: Roughly 3 inches to the side of the centre line on the opposite side of the centre line as the other target stone, while keeping the rock fully in the 4 foot.

Scoring (applies to the **delivered** rock):

NOTE: Subtract ONE (1) point for each target rock NOT removed from play
NOTE: The thrown rock MUST make contact with BOTH target rocks

5 Points	Touching Button and target stones removed
4 Points	Touching 4 Foot and target stones removed
3 Points	Touching 8 Foot and target stones removed
2 Points	Touching 12 Foot and target stones removed
1 Point	Out of Play and target stones removed
0 Points	No contact made with both target stones